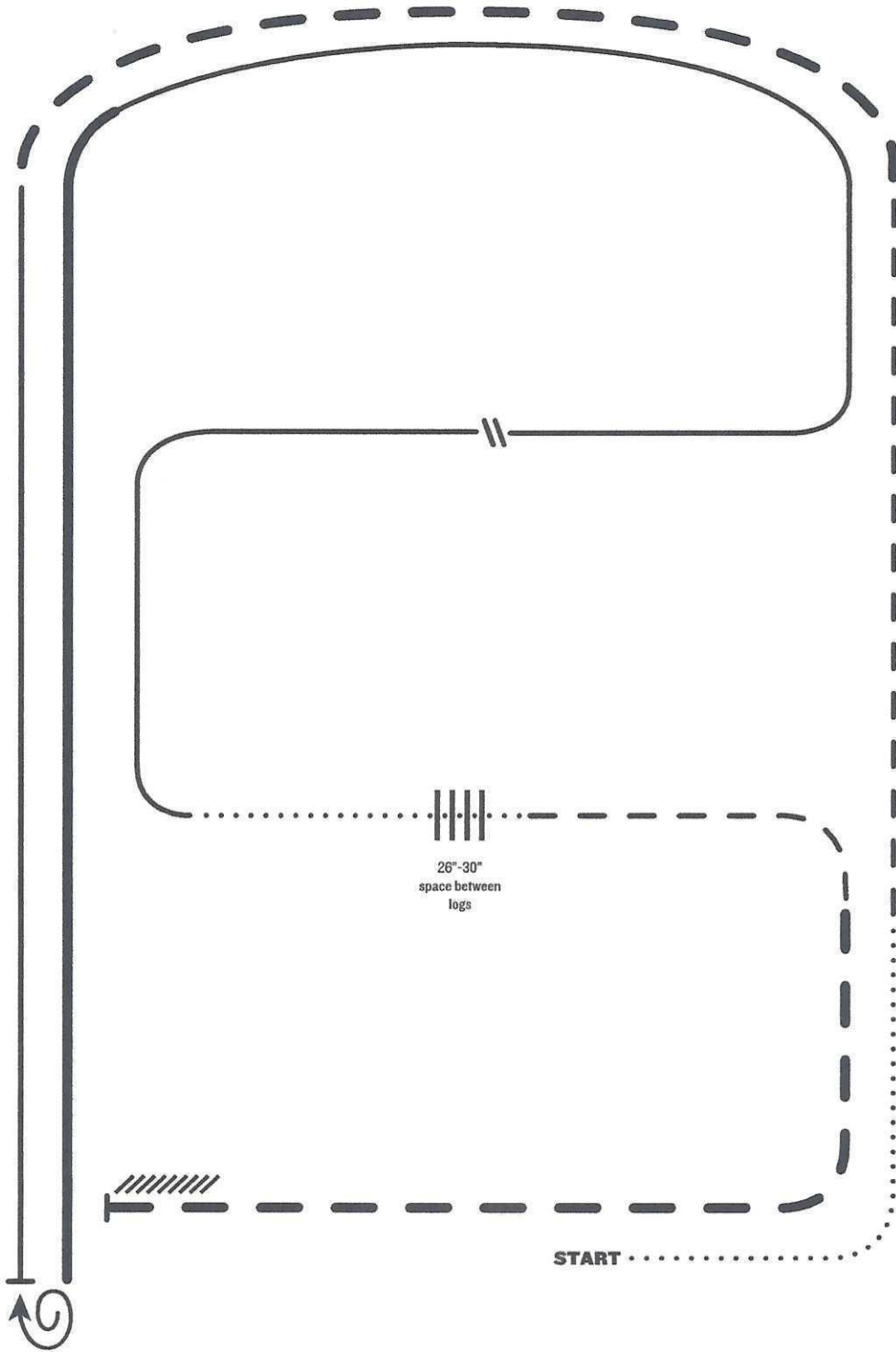


RANCH RIDING - PATTERN 2

LEGEND

.....	Walk
.....	Extended Walk
- - - -	Trot
- - - -	Extended Trot
————	Lope
————	Extended Lope
//////	Back
	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Lope left lead
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect lope right lead
8. Change leads (simple or flying), continue lope left lead
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

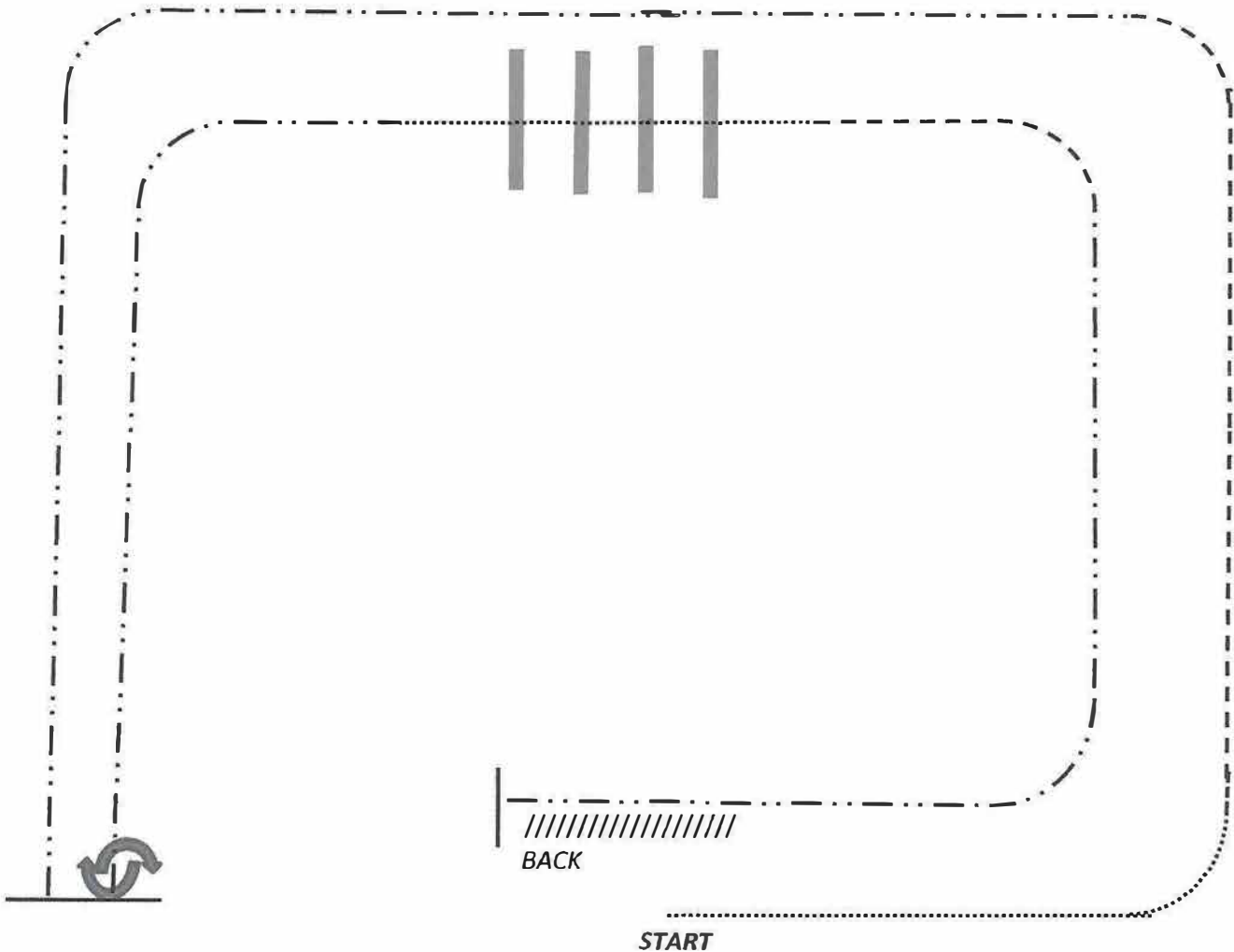


RANCH RIDING

WALK TROT & (leadline TBD by judge)

Pattern # 2

WALK	-----
TROT	-----
EXT TROT	-----



1. WALK

2. TROT 1/2 way up the ARENA

3. TURN LEFT EXT. TROT Thru Center of Area and down the other side

4. STOP

5. 11/2 SPINS RIGHT

6.. EXT. TROT

7. WALK over RAILS

8 . TROT

9. EXT TROT

10. STOP / BACK 1 horse length



**RANCH
ROUND UP**

Pattern # 2

Run pattern as drawn. May start on either side. Knockdown of any obstacle is a 5 point penalty for each knockdown, All walk trot exhibitors . loping more then 3 strides in the pattern, going off pattern is a disqualification

